

HOUJIAN YU

Seeking Summer Internship in 2024

(858)203-8364 | yu000487@umn.edu | [Website](#) | [LinkedIn](#)

EDUCATION

University of Minnesota, Twin Cities <i>Doctor of Philosophy in Computer Engineering</i>	Minneapolis, MN Sept. 2020 – Exp. May 2025
University of California, San Diego <i>Master of Science in Electrical and Computer Engineering</i>	La Jolla, CA Sept. 2018 – Mar. 2020
North China Electric Power University <i>Bachelor of Engineering in Electrical Engineering</i>	Beijing, China Sept. 2014 – Jun. 2018

EXPERIENCE

Robotics Research Assistant [website] Choice Robotics Lab, University of Minnesota	Sept. 2020 – Present Minneapolis, MN
<ul style="list-style-type: none">Proposed a robot-assisted interactive segmentation pipeline to solve the novel object segmentation problem, achieving 0.84 AP scoreDeveloped a deep Q-learning network for robot manipulator to singulate objects from a dense clutterProposed an image-driven object search and grasp pipeline to find and grasp the fully occluded target	

PROJECTS

Visual-Language Attribute-based Robotic Grasping	Jan. 2023 - Aug. 2023
<ul style="list-style-type: none">Implemented a multimodal encoder to fuse the language attributes with visual inputsLearned a multimodal embedding space with triplet loss, enforcing a closer representation between the grasped object and the attribute feature vectorAchieving an 80% grasping success rate on 34 novel YCB objects in simulation	
Target-aware Object Searching and Grasping	June. 2022 - Mar. 2023
<ul style="list-style-type: none">Built a DQN to perform a synergy of push and grasp on a target object from a dense clutter, achieving task success rate of 92%Proposed a classifier-based hierarchical policy for subtask selectionTrained a Siamese Network with self-collected synthetic data for target matching with an accuracy of 90% on simulated novel object	
2D SLAM Implemented with Particle Filter and EKF	Jan. 2019 - Mar. 2019
<ul style="list-style-type: none">Implemented an EKF based visual-inertial SLAM with real-world IMU measurement and a stereo camera data to visualize the vehicle trajectory and landmark pointsImplemented a Particle Filter based SLAM algorithm with odometry and 2-D laser data	

SKILLS

Programming: Python, MATLAB, Java, C/C++
Deep Learning and Robotics: PyTorch, OpenCV, ROS, PyTorch-Geometric, Tensorflow, Keras, scikit-learn, Gym, MuJoCo, Coppeliasim, PyBullet
Courses: Robotics Vision, Sensing and Estimation in Robotics, Intelligent Robotic Systems, Advanced Algorithms and Data Structures, Computer Architecture

SELECTED PUBLICATIONS

- Houjian Yu et al., "IOSG: Image-driven Object Searching and Grasping", IEEE/RSJ International Conference on Intelligent Robots (IROS), 2023 [[website](#),[pdf](#)]
- Houjian Yu et al., "Self-Supervised Interactive Object Segmentation Through a Singulation-and-Grasping Approach", European Conference on Computer Vision (ECCV), 2022 [[website](#), [pdf](#)]
- Yang Yang*, Houjian Yu* et al., (*joint first authors) "Attribute-Based Robotic Grasping with Data-Efficient Adaptation", To appear in IEEE Trans on Robotics (T-RO) [[website](#)]